Silent Hill Town Rendering - Photoshop

Silent Hill

UCLA Thesis Class Project

The story begins with a little girl, Sharon, who has a wired and incurable disease. But her mother, Rose, does not want to acknowledge it. She finds a mysterious place that could help her daughter. But she gradually knows that there are some creepy and scared things happened or happening in this town

Adapted and designed
by : Zhongbo Ren
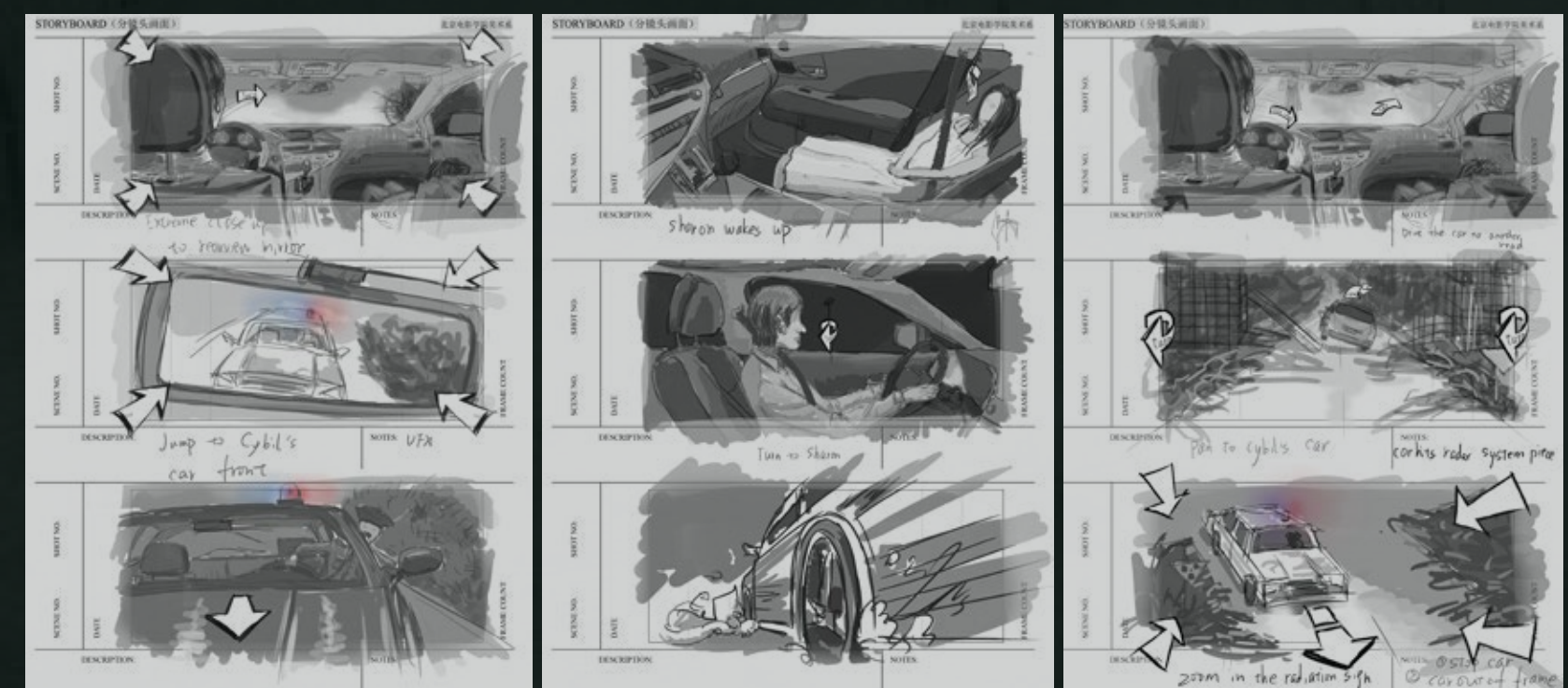
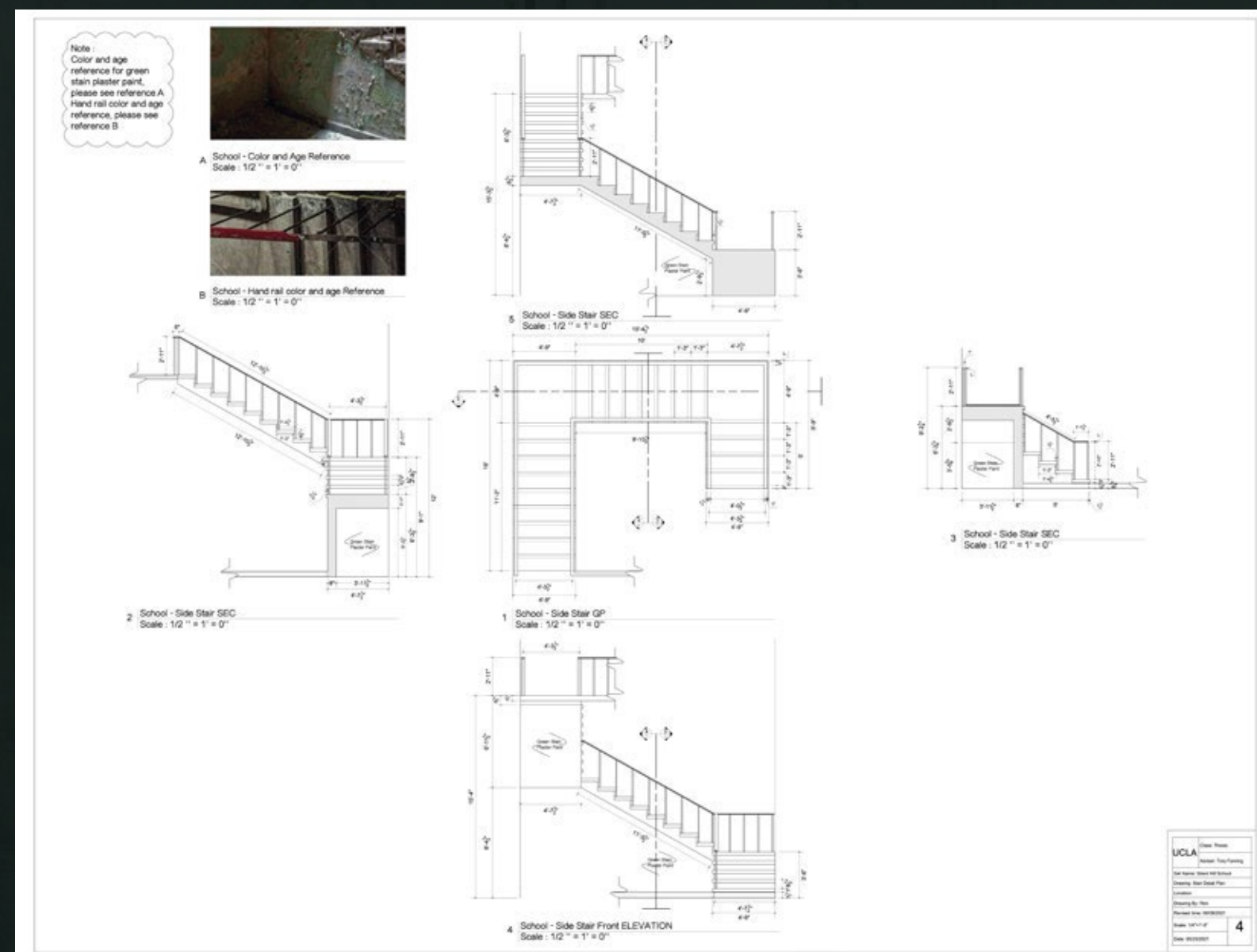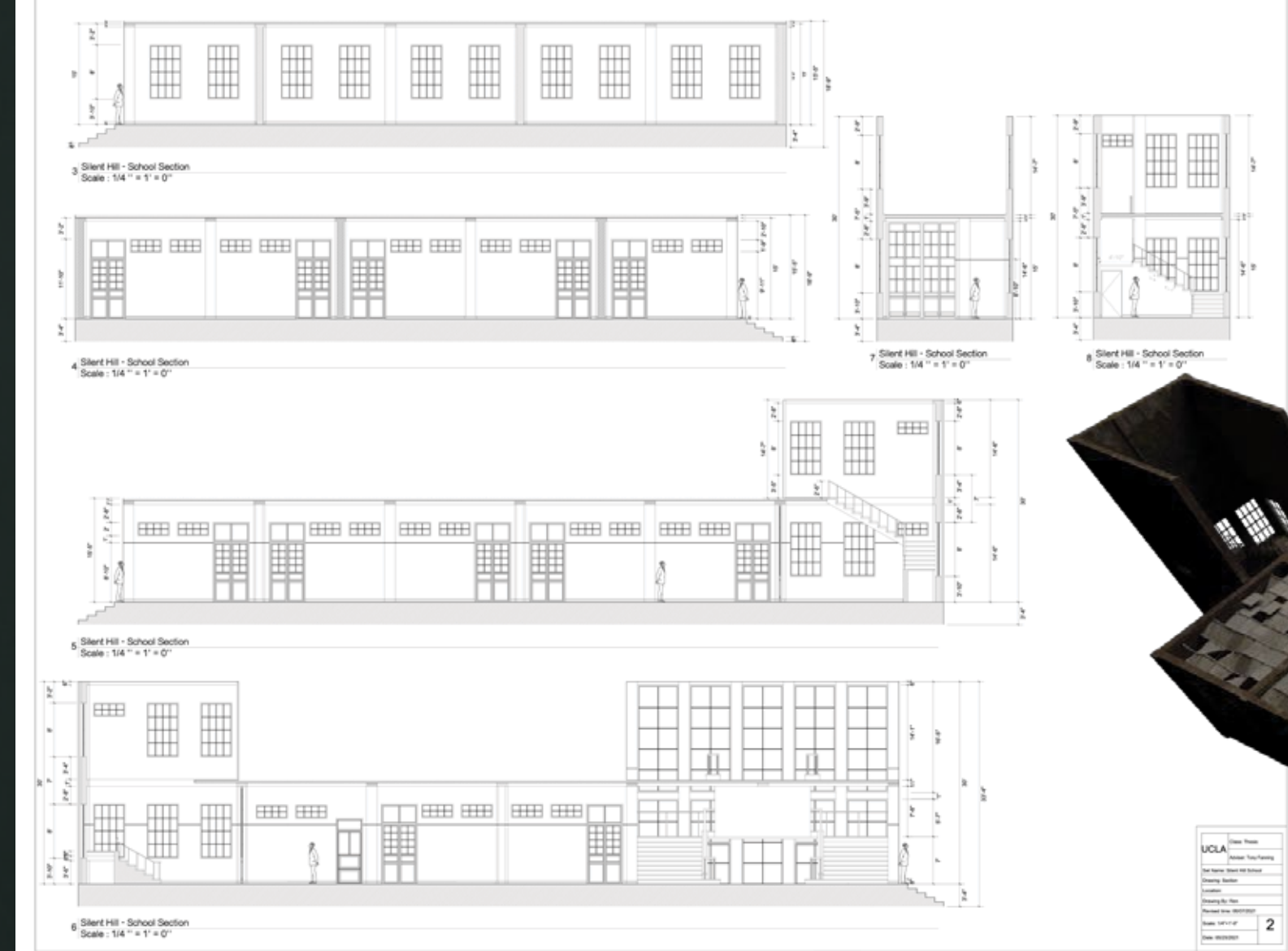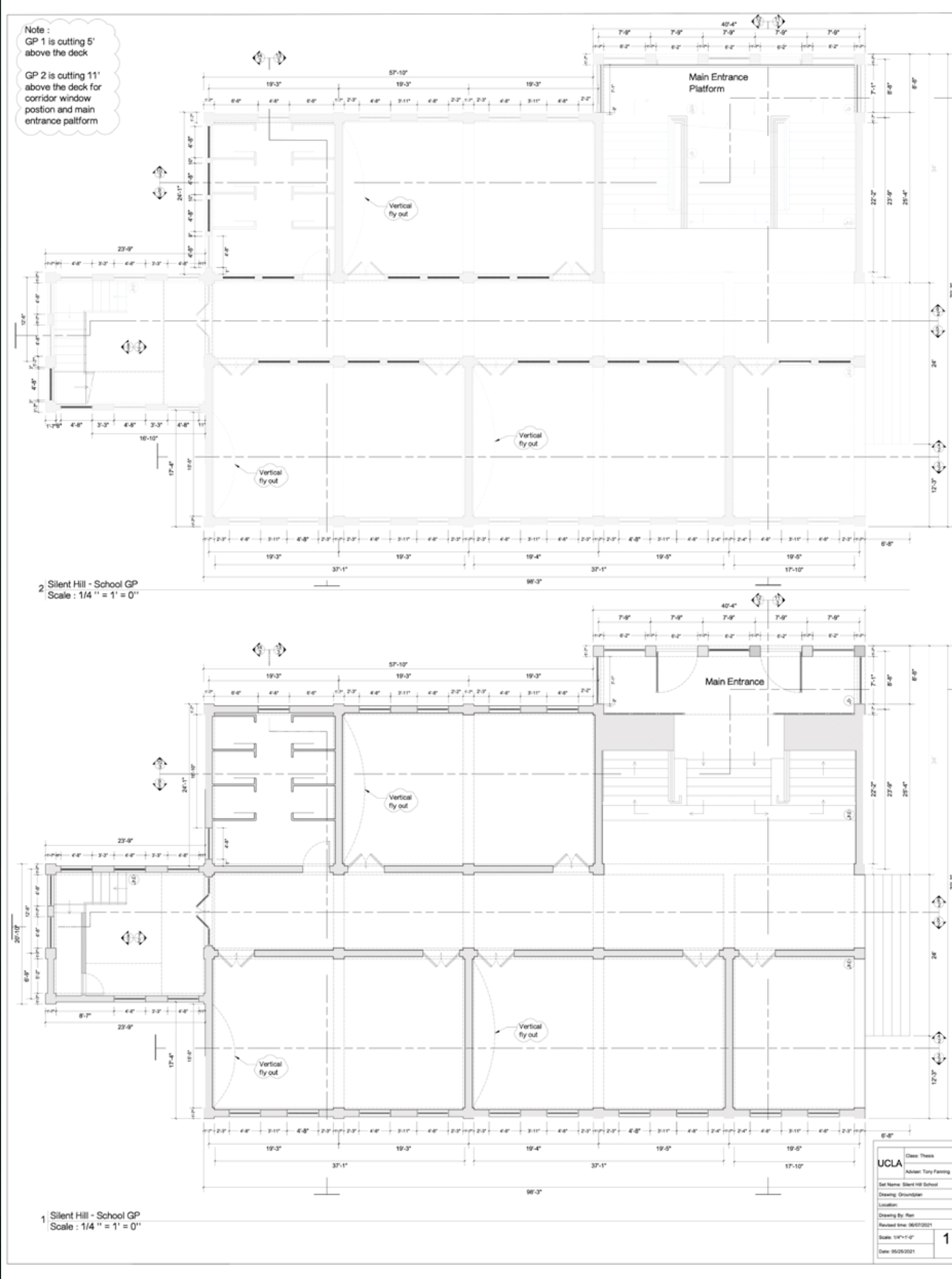Storyboard - How Rose enters the Silent Hill

Sharon Bedroom Rendering - PS

Silent Hill - Hotel Rendering - PS

Hospital - Alessa Treatment Room Rendering - PS

Chemical Lab Rendering - PS

Main Entrance Platform

Vertical fly out

Silent Hill - School GP
Scale: 1/4" = 1' - 0"

Main Entrance

Vertical fly out

Silent Hill - School GP
Scale: 1/4" = 1' - 0"

Silent Hill - School Section
Scale: 1/4" = 1' - 0"

Silent Hill - School Section
Scale: 1/4" = 1' - 0"

Silent Hill - School Section
Scale: 1/4" = 1' - 0"

Silent Hill - School Section
Scale: 1/4" = 1' - 0"

School - Color and Age Reference
Scale: 1/2" = 1' - 0"

School - Hand rail color and age Reference
Scale: 1/2" = 1' - 0"

School - Side Stair SEC
Scale: 1/2" = 1' - 0"

School - Side Stair SEC
Scale: 1/2" = 1' - 0"

School - Side Stair GP
Scale: 1/2" = 1' - 0"

School - Side Stair Front ELEVATION
Scale: 1/2" = 1' - 0"

UCLA

School - 3D Model - MAYA

School - Classroom Rendering - MAYA/PS

School - Corridor Rendering - MAYA/PS

School - Restroom Rendering - MAYA/PS

THE HUDSUCKER PROXY

UCLA PRODUCTION DESIGN CLASS PROJECT
INSTRUCTOR : TONY FANNING

PORTRAIT GALLERY

A GRADUATED STUDENT, NOR-VILLE, COMES TO NEW YORK SEARCHING FOR A JOB. THE BOARD UTILIZES HIM TO BECOME THE PRESIDENT OF THEIR COM-PANY. THEY'RE TAKING ADVAN-TAGE OF HIM AS A FOOL TO KEEP THEIR BENEFIT.

CLOCKROOM RENDERING - PHOTOSHOP

MAILROOM RENDERING - MAYA+PHOTOSHOP

REFERENCE IMAGERY

MAILROOM MAYA MODEL

EXT. HUDSUCKER'S BUILDING - PHOTOSHOP RENDERING

DESIGN BY: ZHONGBO REN

HULA HOOP POSTER

HOOP TOY
HULA HOOP!
your home... for kids

houla
hoop!

BETTER BALANCE FOR NEW MAGIC ACTION

NORVILLE OFFICE RENDERING - 3D MODEL+PS

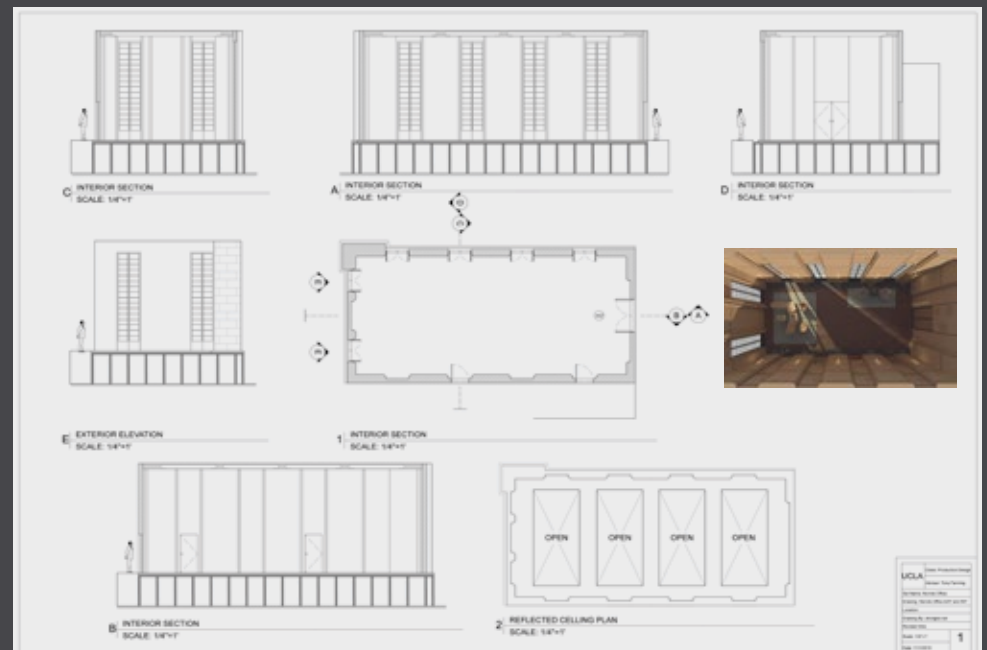MUSSBUGE OFFICE RENDERING - 3D MODEL+PS

SET DRESSING

3D MODEL - SKETCHUP + V-RAY
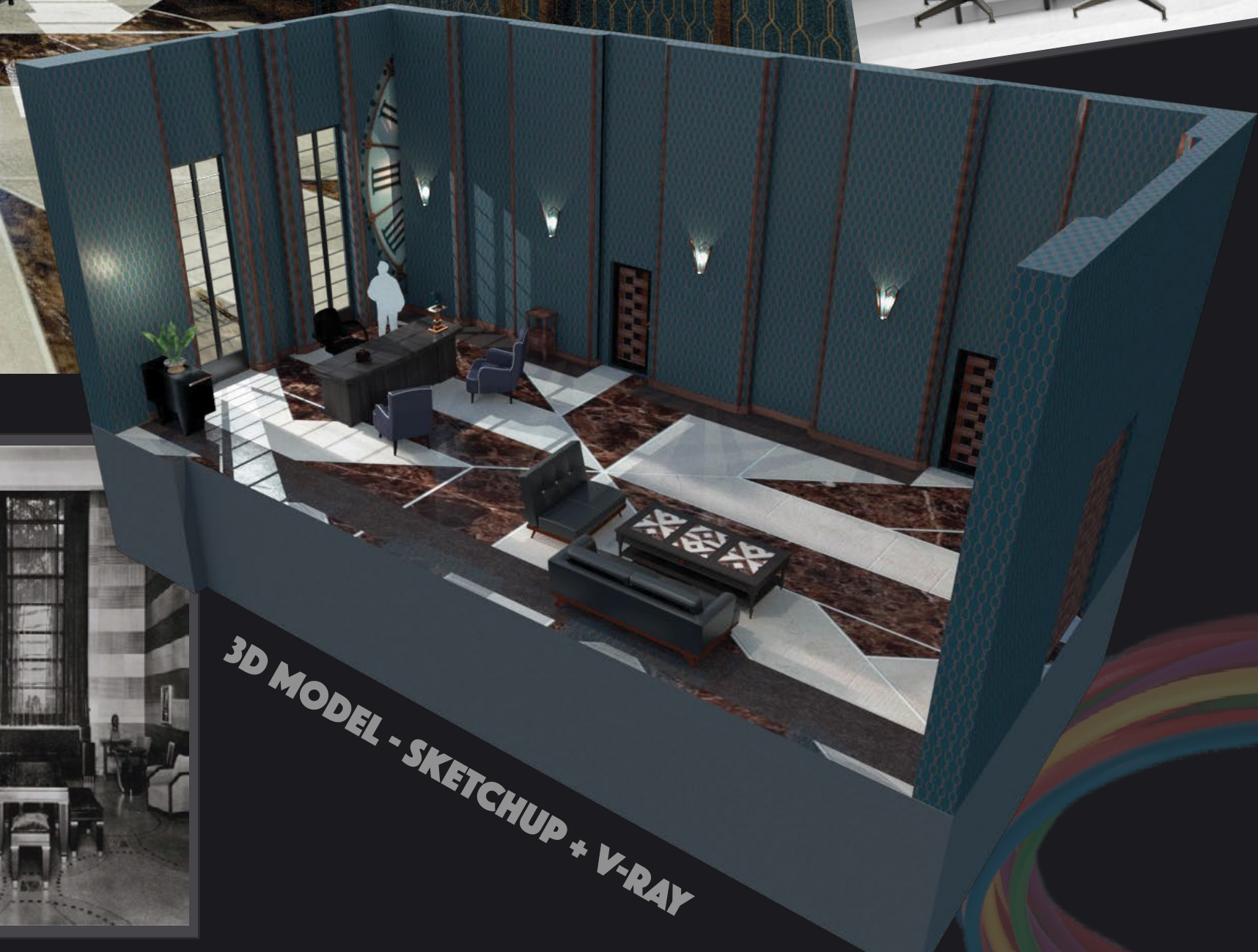
3D MODEL - SKETCHUP + V-RAY

NORVILLE OFFICE SET DRESSING

NORVILLE OFFICE DRAFTING - CAD
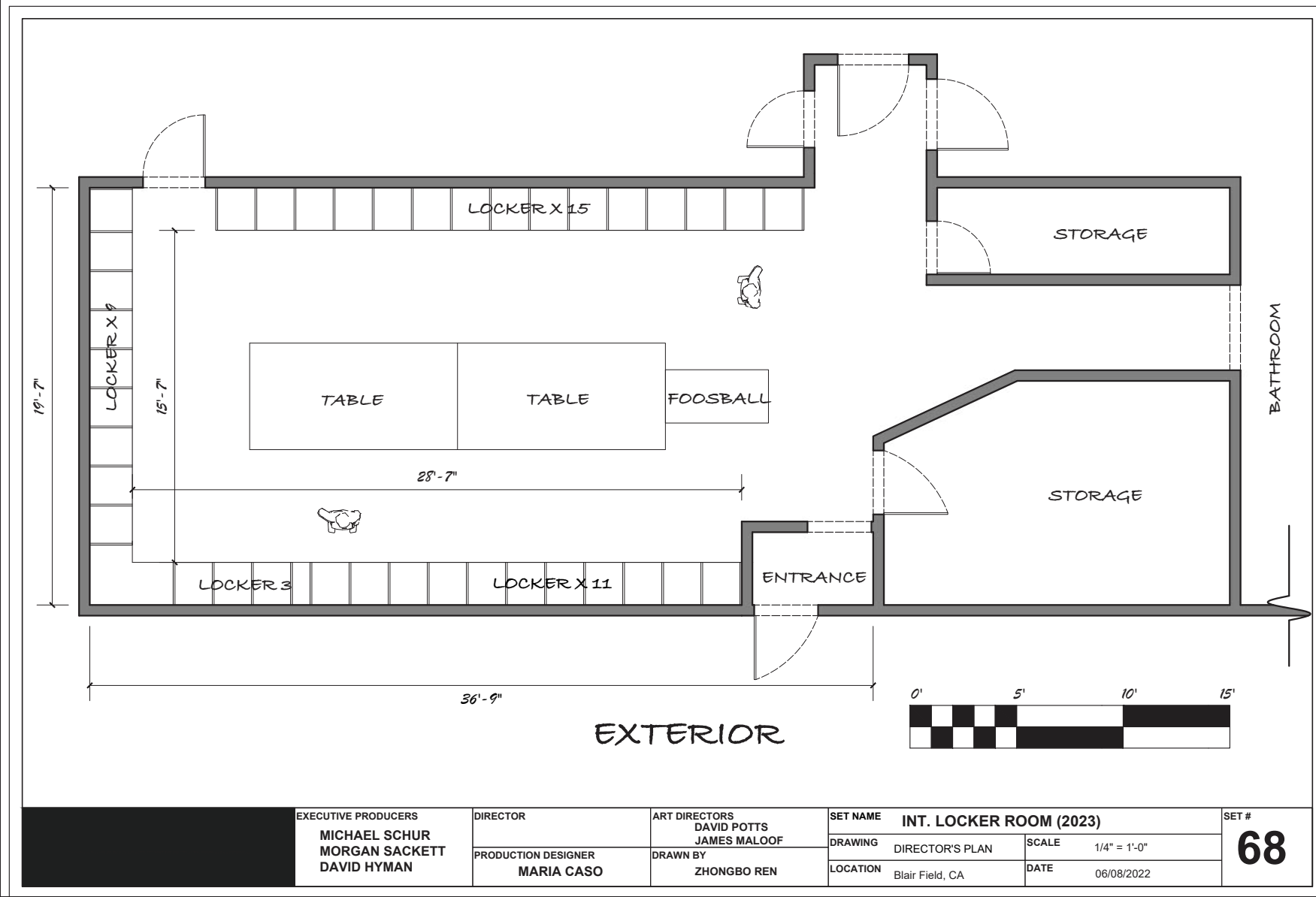
OVERALL LAYOUT

REFERENCE IMAGERY

DESIGN BY: ZHONGBO REN
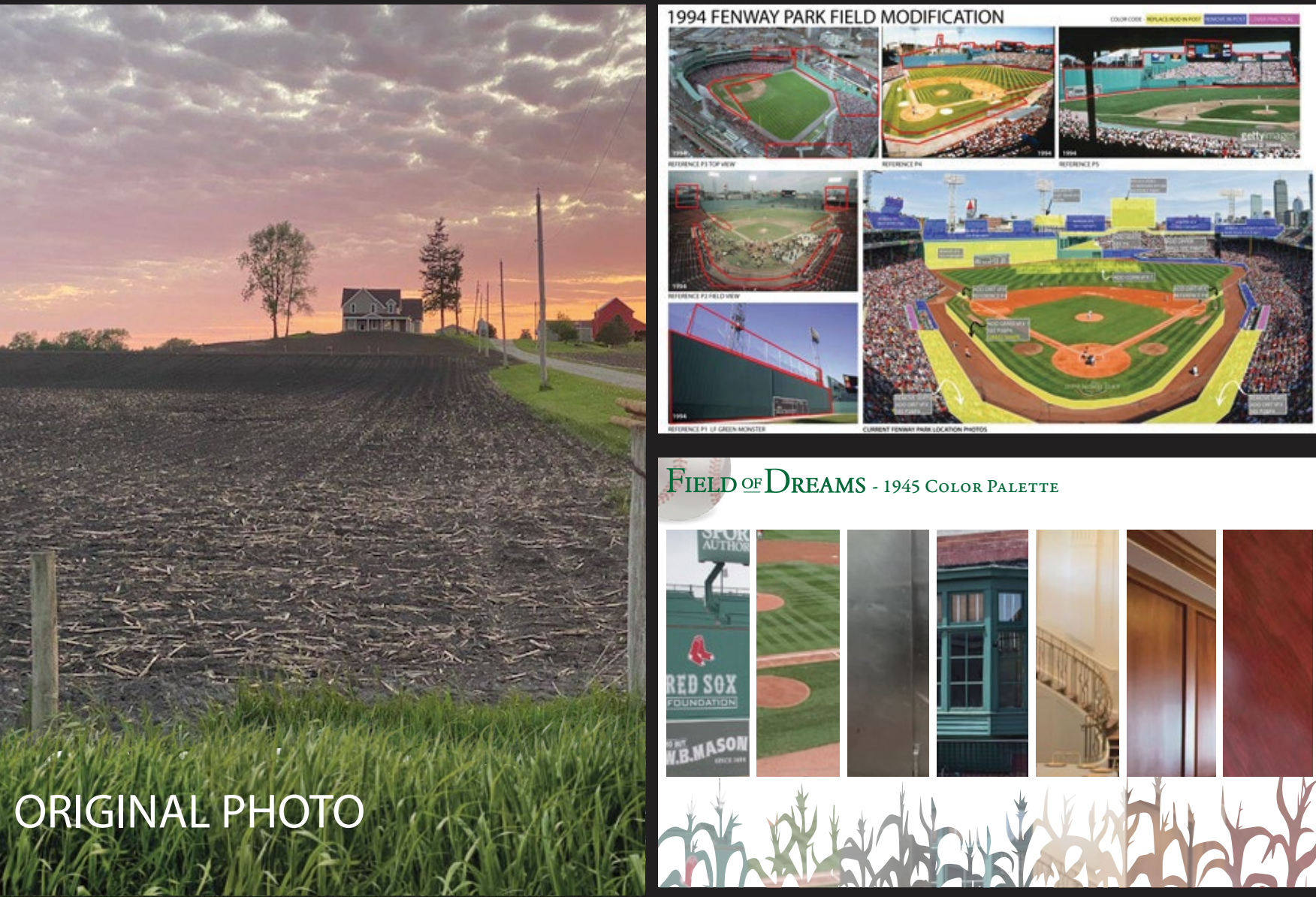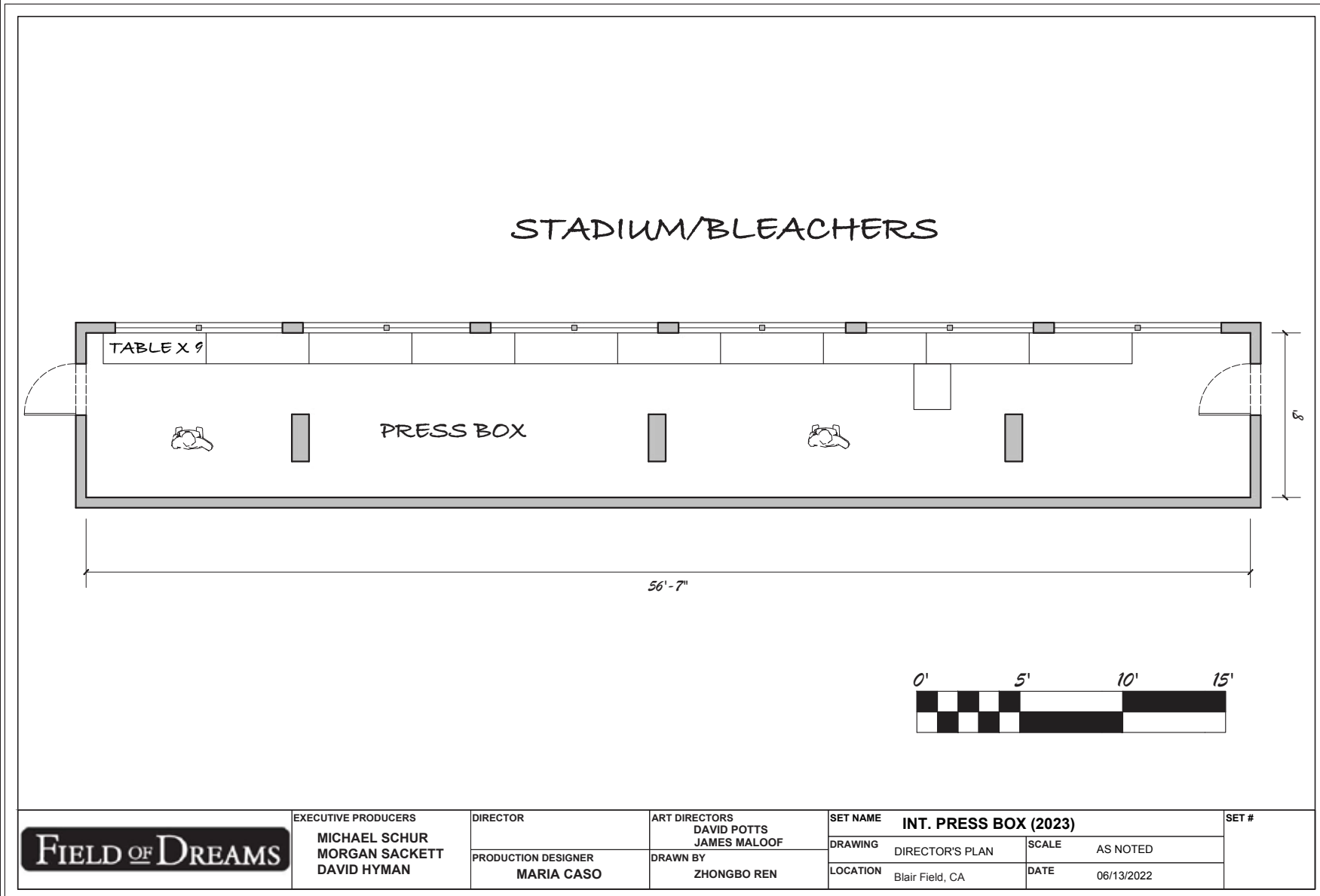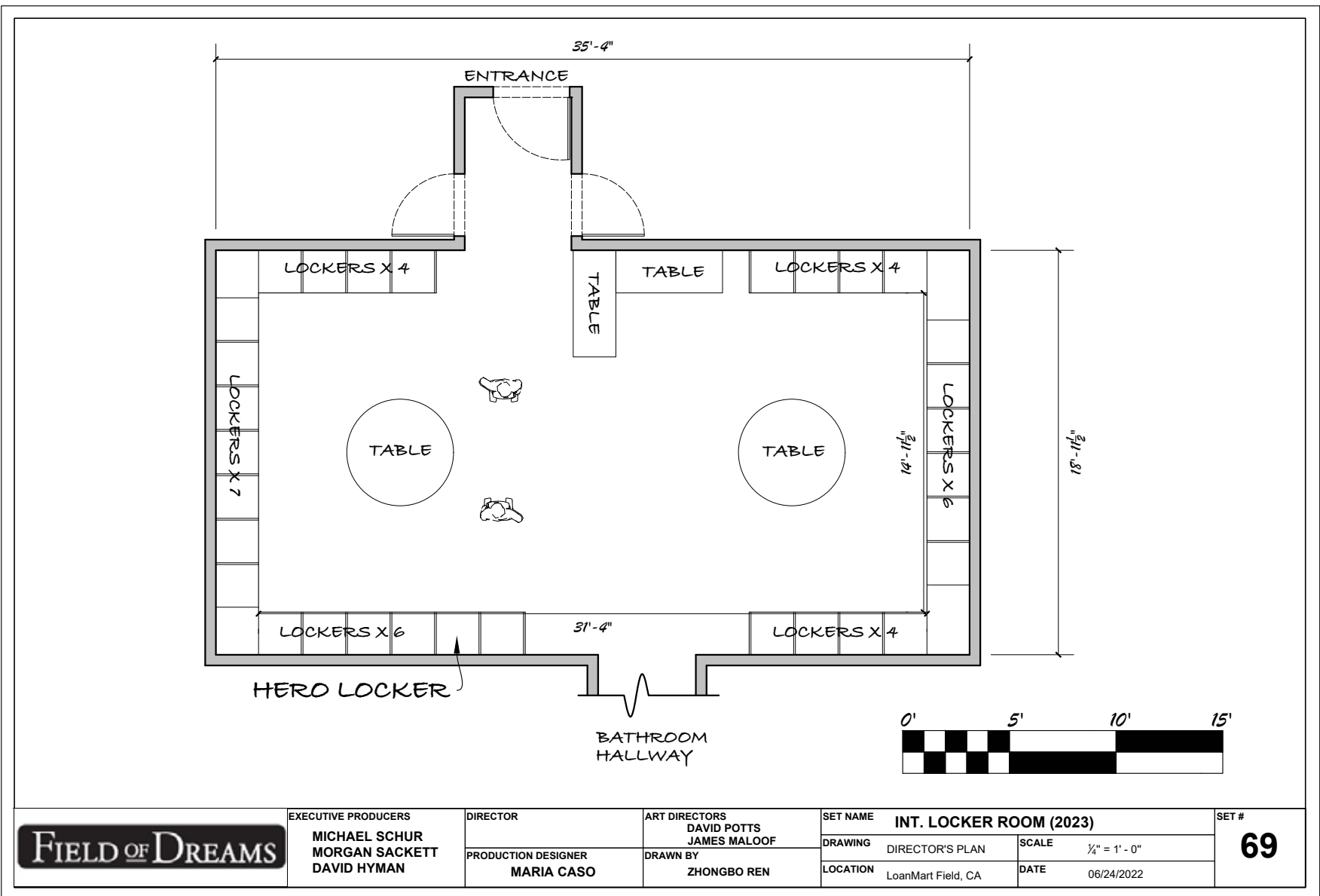
UNIVERSAL TV SHOW - FIELD OF DREAMS

ORIGINAL PHOTO

ENTRANCE

LOCKERS X 4   TABLE   LOCKERS X 4

LOCKERS X 7

TABLE   TABLE

LOCKERS X 6   LOCKERS X 4

HERO LOCKER

BATHROOM HALLWAY

FIELD OF DREAMS	EXECUTIVE PRODUCERS	DIRECTOR	ART DIRECTORS	SET NAME	INT. LOCKER ROOM (2023)	SET #
	MICHAEL SCHUR		DAVID POTTS			69
	MORGAN SACKETT		JAMES MALOOF	DRAWING	DIRECTOR'S PLAN	SCALE ½" = 1' - 0"
	DAVID HYMAN	PRODUCTION DESIGNER	DRAWN BY			
		MARIA CASO	ZHONGBO REN	LOCATION	LoanMart Field, CA	DATE 06/24/2022

STADIUM/BLEACHERS

TABLE X 9

PRESS BOX

FIELD OF DREAMS	EXECUTIVE PRODUCERS	DIRECTOR	ART DIRECTORS	SET NAME	INT. PRESS BOX (2023)	SET #
	MICHAEL SCHUR		DAVID POTTS			
	MORGAN SACKETT		JAMES MALOOF	DRAWING	DIRECTOR'S PLAN	SCALE AS NOTED
	DAVID HYMAN	PRODUCTION DESIGNER	DRAWN BY			
		MARIA CASO	ZHONGBO REN	LOCATION	Blair Field, CA	DATE 06/13/2022

1994 FENWAY PARK FIELD MODIFICATION

FIELD OF DREAMS - 1945 Color Palette

LOCKER X 15   STORAGE

LOCKER X

TABLE   TABLE   FOOSBALL

STORAGE

LOCKER 3   LOCKER X 11   ENTRANCE

BATHROOM

EXTERIOR

FIELD OF DREAMS	EXECUTIVE PRODUCERS	DIRECTOR	ART DIRECTORS	SET NAME	INT. LOCKER ROOM (2023)	SET #
	MICHAEL SCHUR		DAVID POTTS			68
	MORGAN SACKETT		JAMES MALOOF	DRAWING	DIRECTOR'S PLAN	SCALE 1/4" = 1'-0"
	DAVID HYMAN	PRODUCTION DESIGNER	DRAWN BY			
		MARIA CASO	ZHONGBO REN	LOCATION	Blair Field, CA	DATE 06/08/2022

Photoshop Rendering

The Rabbit Hole

UCLA Production Design Class Project
Instructor : Mark Worthington

Alice In Wonderland

An adaptation of "Alice In Wonder-
land in which a little girl on a roller
coaster falls into the rabbit hole, an
abandoned and creamy amusement park.
She plays various recreational facilities with
different characters and rebels queen of the circus
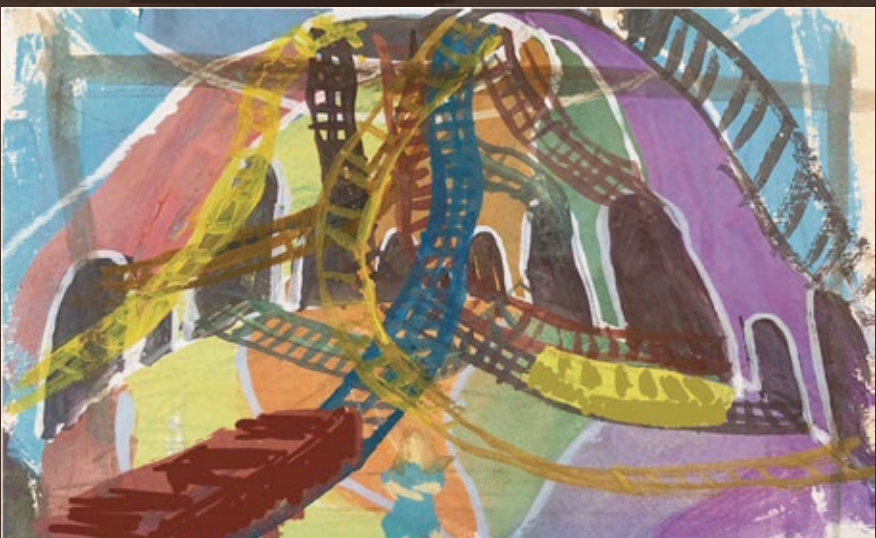who in charge of the entire amusement park.

Sketch of the Rabbit Hole Layout

Sketch of the Rollar Coaster

Sketch of Alice is falling to the Rabbit Hole

Sketch of the Rabbit Hole

The Caterpillar Ice Maze
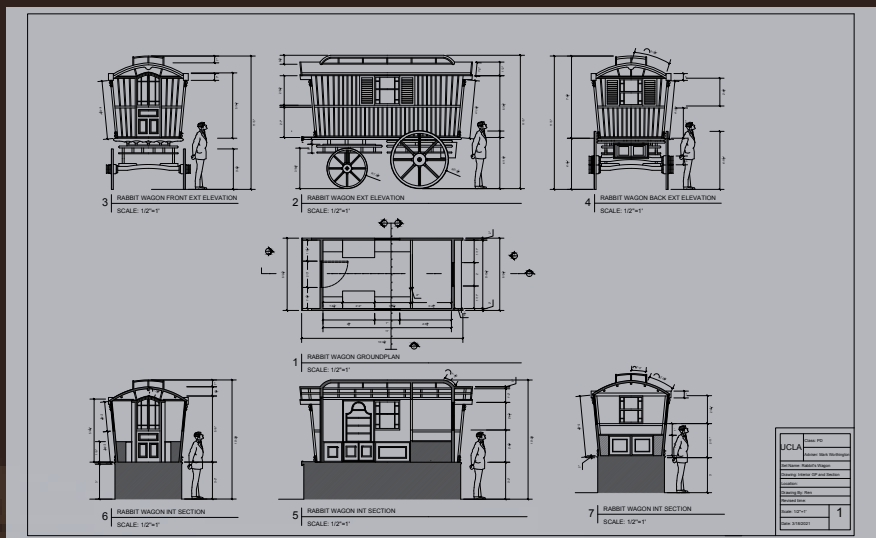
Photoshop Rendering

Reference Imagery

Sketch of The Caterpillar's Ice Maze
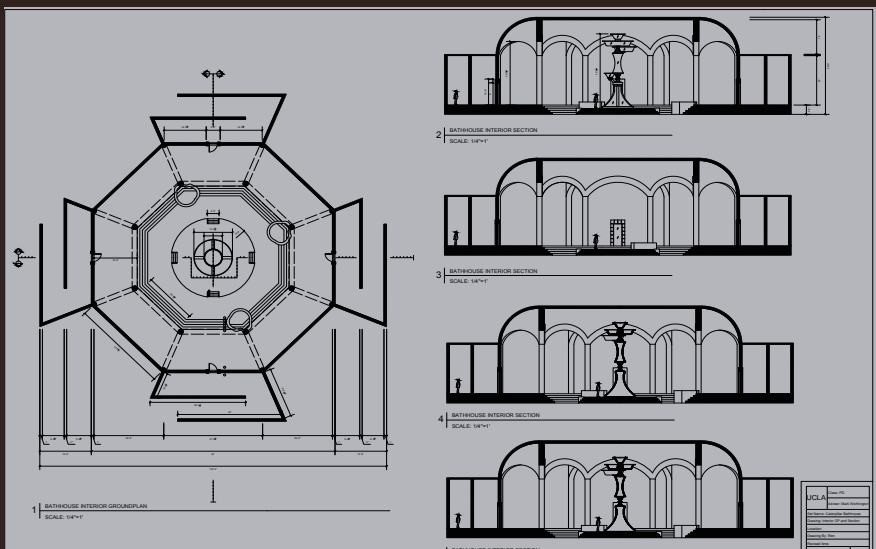
Inital Drafting of The Caterpillar's Ice Maze

Sketch of The Rabbit House

Drafting of The Rabbit House EXT/INT

Design By: Zhongbo Ren

The Cat Tree House

Photoshop Rendering

Sketch of The Cat Tree House Layout

Sketch of EXT The Cat Tree House

3D White Model of INT The Cat Tree House

A Mad Tea-Party

Lorem ipsum

Photoshop Rendering

Reference Imagery

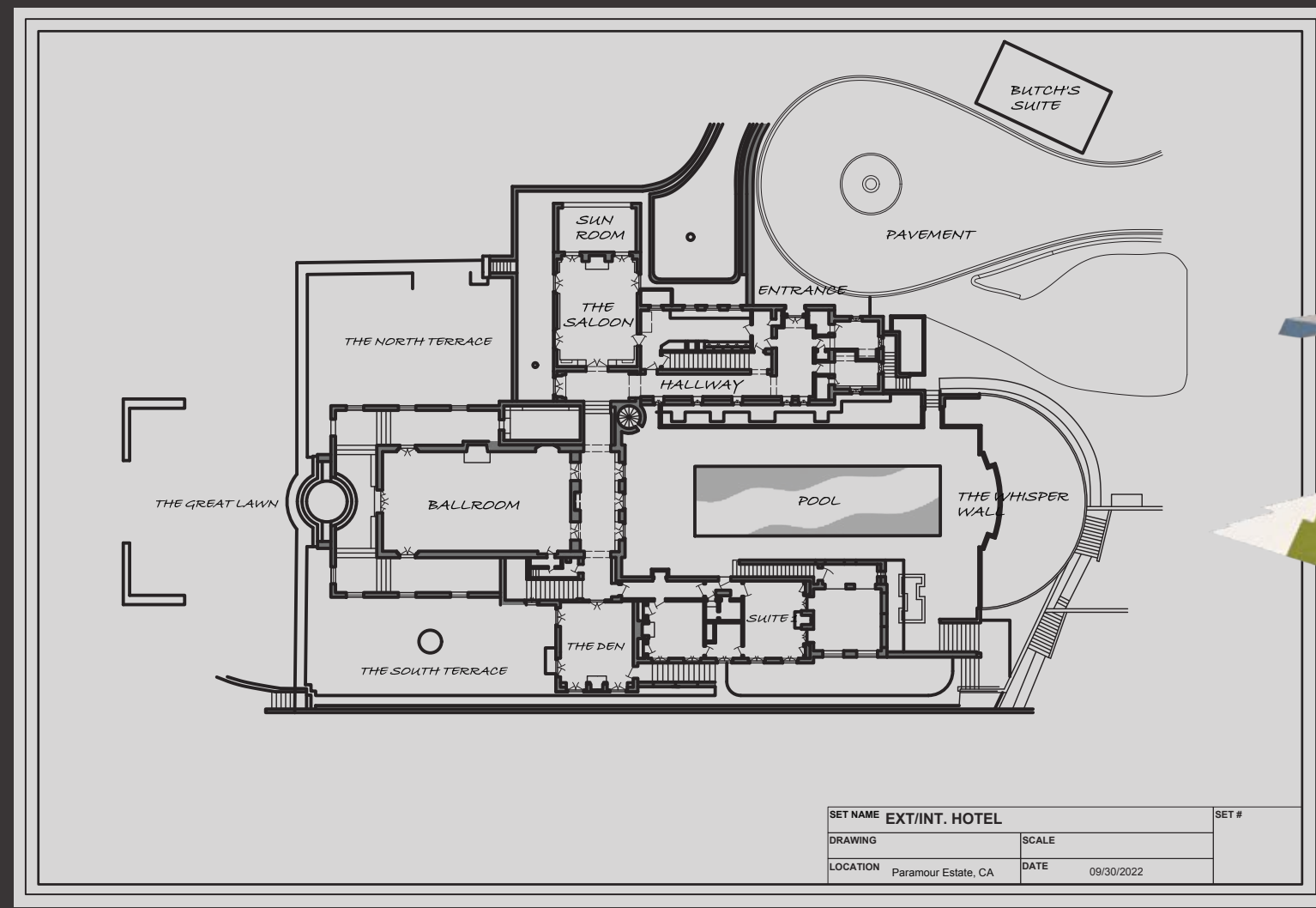3D White Model of INT The Cat Tree House

Reference Imagery

Sketch of A Mad Tea Park

Sketch of The Heart of Queen's Circus

Color Narrative

Design By: Zhongbo Ren

SHOWTIME TV SHOW - COERCION

Bollard section / elevation drawings:

- As Satin Metal Finish
- Wrap Existing Bollard with Metallic Vinyl TBD
- Existing Bollard
- LED Position TBD
- As Satin Metal Finish
- Existing Bollard Wrapped In TBD Vinyl!
- As Satin Metal Finish

Bollard - Visual Reference
3D Model Reference

4 Bollard - Elevation
Scale : 3'' = 1'- 0''

3 Bollard - Section
Scale : 3'' = 1'- 0''

- Battery Powered LED Tape TBD
- Existing Bollard
- Battery Powered LED Tape TBD
- Battery Powered LED Tape TBD

1 Bollard - Section
Scale : 3'' = 1'- 0''

2 Bollard - Channel Section
Scale : 3'' = 1'- 0''

A Bollard - Channel Section Detail
Scale : 1'- 0'' = 1'- 0''

Bollard -LED Position-Visual Reference
3D Model Reference

MAKE 8

COERCION

SET NAME:	EXT Casino/Bollard Treatment	DRAWN: Zhongbo Ren
DIRECTOR	SUSANNAH GRANT	LOCATION: Morongo Casino, 49500 Seminole Dr, Dabazon
PRODUCTION DESIGNER	MARIA CASO	
ART DIRECTORS	JASON GARNER	
SET DESIGNER	NAME	
SCALE	3''=1'-0''	REVISIONS 09/23/21
APPROVAL	DATE 09/14/21	SHEET NO. 1 of 1

Released Date:09/23/2021 Time:6:42pm

Casino Front Desk drawings:

- Gold Fabric
- Black Marble
- Covered Both Sides with 2" Foam
- Black Marble
- Foam Covered in Fabric & Tufted
- Black Vinyl
- Foam Covered in Fabric & Tufted

2 Casino Front Desk - ELE
Scale : 1-1/2" = 1'- 0"

3 Casino Front Desk - SEC
Scale : 1-1/2" = 1'- 0"

4 Casino Front Desk - ELE
Scale : 1-1/2" = 1'- 0"

1 Casino Front Desk - Top View
Scale : 1-1/2" = 1'- 0"

5 Casino Front Desk - ELE
Scale : 1-1/2" = 1'- 0"

6 Casino Front Desk - FSD SEC
Scale : 1'- 0" = 1'- 0"

COERCION

Mirror Column drawings:

- Play The SE
- 3/16'' Mirror
- Frame
- Polished Cap TBD
- Tops Finish Mirrored
- Mirror Top
- Mirror Column - SEC
- Tops Finish Mirrored
- 3/16'' Mirror
- Mirror
- Polished Cap TBD
- ENCLOSE BOTTOM COVER with FELT/DUVETYNE

3 Mirror Column - SEC
Scale : 3'' = 1'- 0''

2 Mirror Column - SEC
Scale : 3'' = 1'- 0''

4 Mirror Column - ELE
Scale : 1-1/2" = 1'- 0"

Visual Reference
3D Model

NOTE:
- MAKE 3

1 Mirror Column - GP
Scale : 3'' = 1'- 0''

A Mirror Column - FSD
Scale : 1'- 0'' = 1'- 0''

COERCION

INT CAM'S APARTMENT
Painted Grey Wall
Ticket Stub Wall Mural

Pattern drawings:

NOTES:
Make 2
- One for INT. CAB Doors
- One for EXT Elevator Doors

CUT OUT OF GAVRIELI SPECIALTY FILMS 1050 BRIGHT SILVER
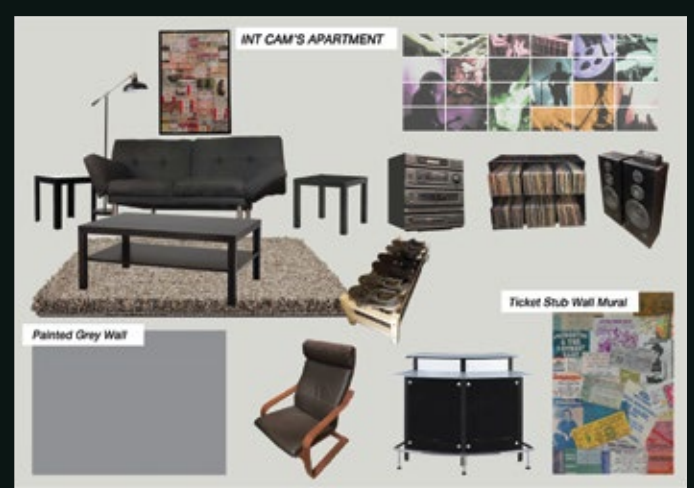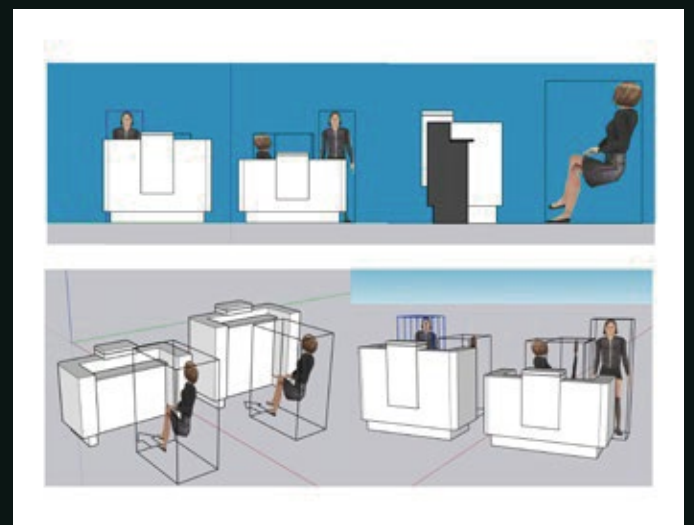
Pattern Cutting Board Layout
Scale : 1" = 1'- 0"

Pattern Install Reference
Scale : 1" = 1'- 0"

COERCION

INT Morongo Floor Plan

- ELEVATOR EXIT SC - 30 PT 2 STARLIGHT LANTANA SILVER/BLUE/MAROOM
- TO PARKING GARAGE
- SLOTS
- BAR
- POKER
- HIGH LIMIT SLOTS
- CASHIER REGISTRATION
- MAIN ENTRANCE/VALET SL 23 PT 1 BLACK ONYX BLACK & GOLD

0 5 10 20

COERCION

| SET NAME | INT Morongo Floor Plan | DATE 09/29/2021 | SCALE |
| LOCATION: 49500 Seminole Dr, Cabazon, CA 92230 | DIRECTOR SUSANNAH GRANT | PRODUCTION DESIGNER MARIA CASO | ART DIRECTOR JASON GARNER |

Restaurant Rendering - Maya + Unreal

UCLA Production Design Class

Instructor : Tony Fanning

Unreal Engine Rendering

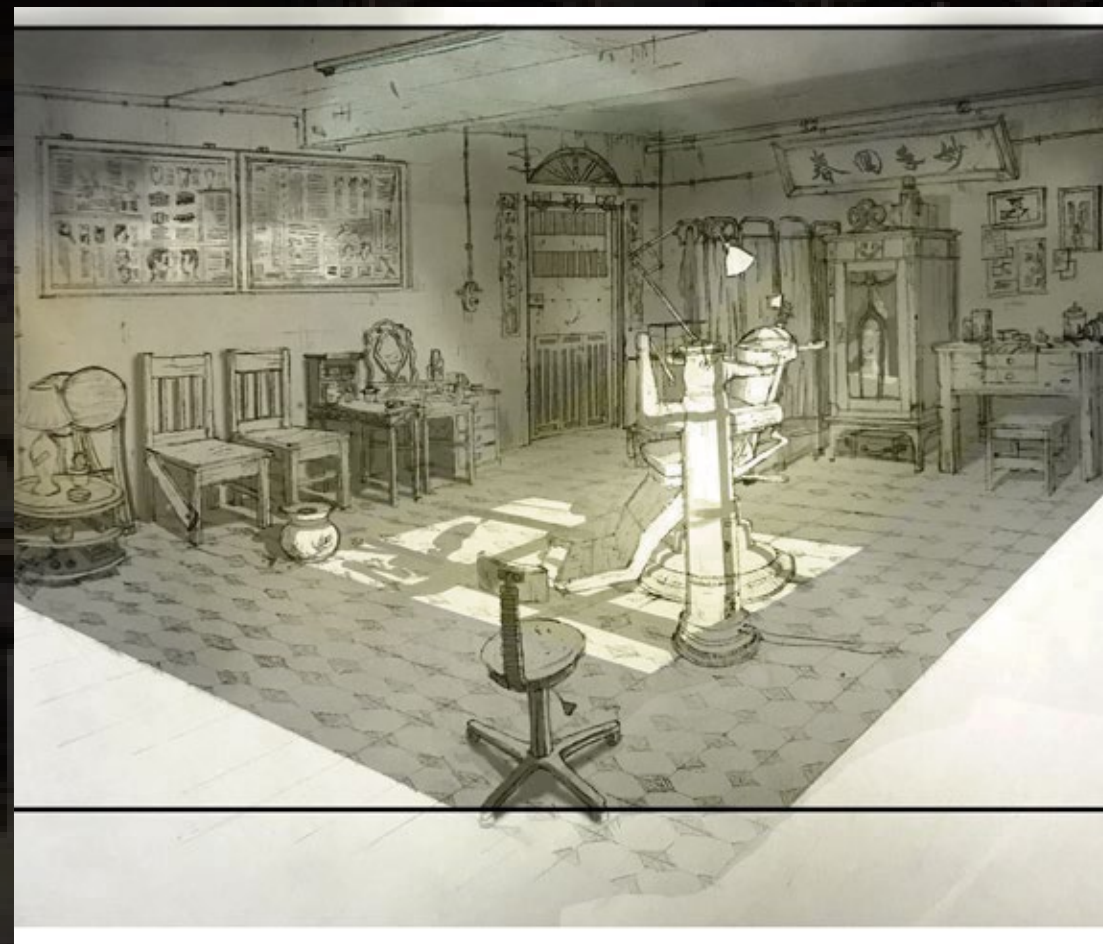*The Cook, the Thief, His Wife & Her Lover*

Image Reference

Restaurant Rendering - Maya + Unreal

Restaurant Topview - Sketchup

Loading Dock Rendering - Maya + Unreal

Kitchen Rendering - Maya + Unreal

Kitchen Rendering - Maya + Unreal

Design by : Zhongbo Ren

© Greg Girard and Ian Lambot

Valley of Ashes - Physical Scaled Model

Valley of Ashes - Gouache Rendering

Garage Elevation - CAD

ZHONGBO REN

GATSBY

A_02

Garage Groundplan- CAD

ZHONGBO REN

GATSBY

A_01

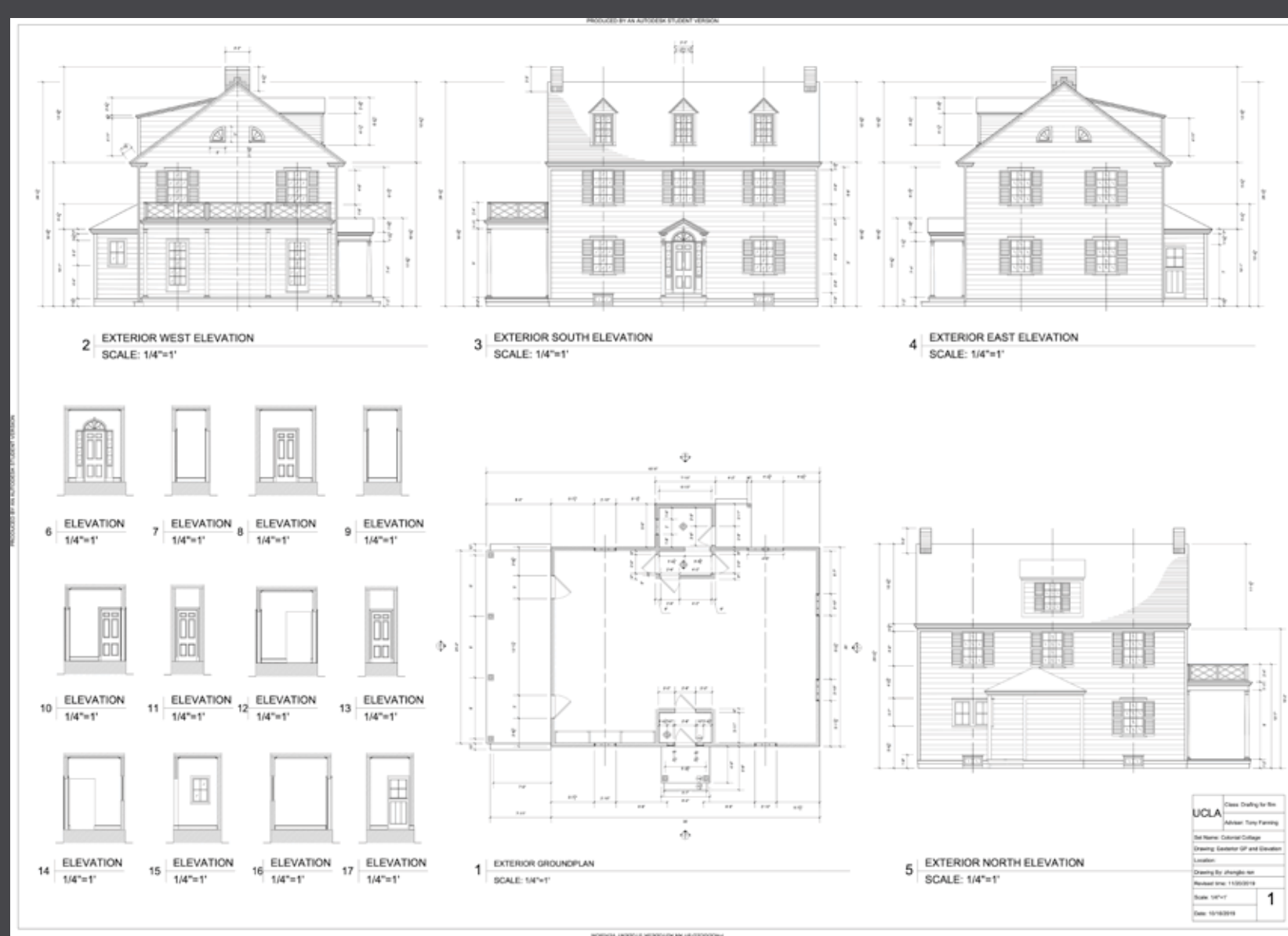*Garage INT Section - CAD*

ZHONGBO REN

GATSBY

A_04
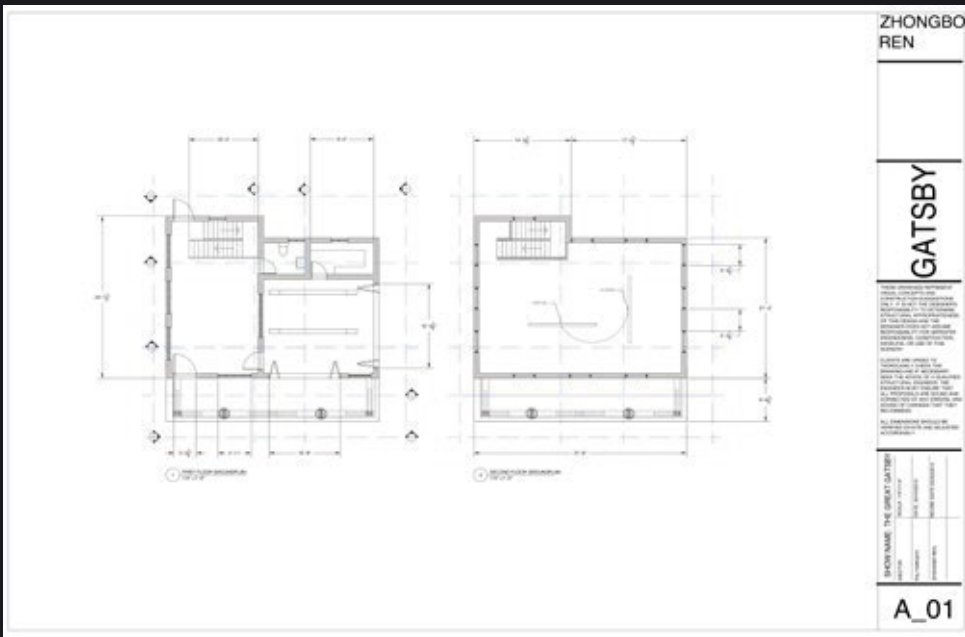
S K I L L S
Digital Drafting

UCLA Production Design Class Project
TOP: The Great Gatsby
Instructor : Mark Worthington

UCLA Scenic Design Class Project
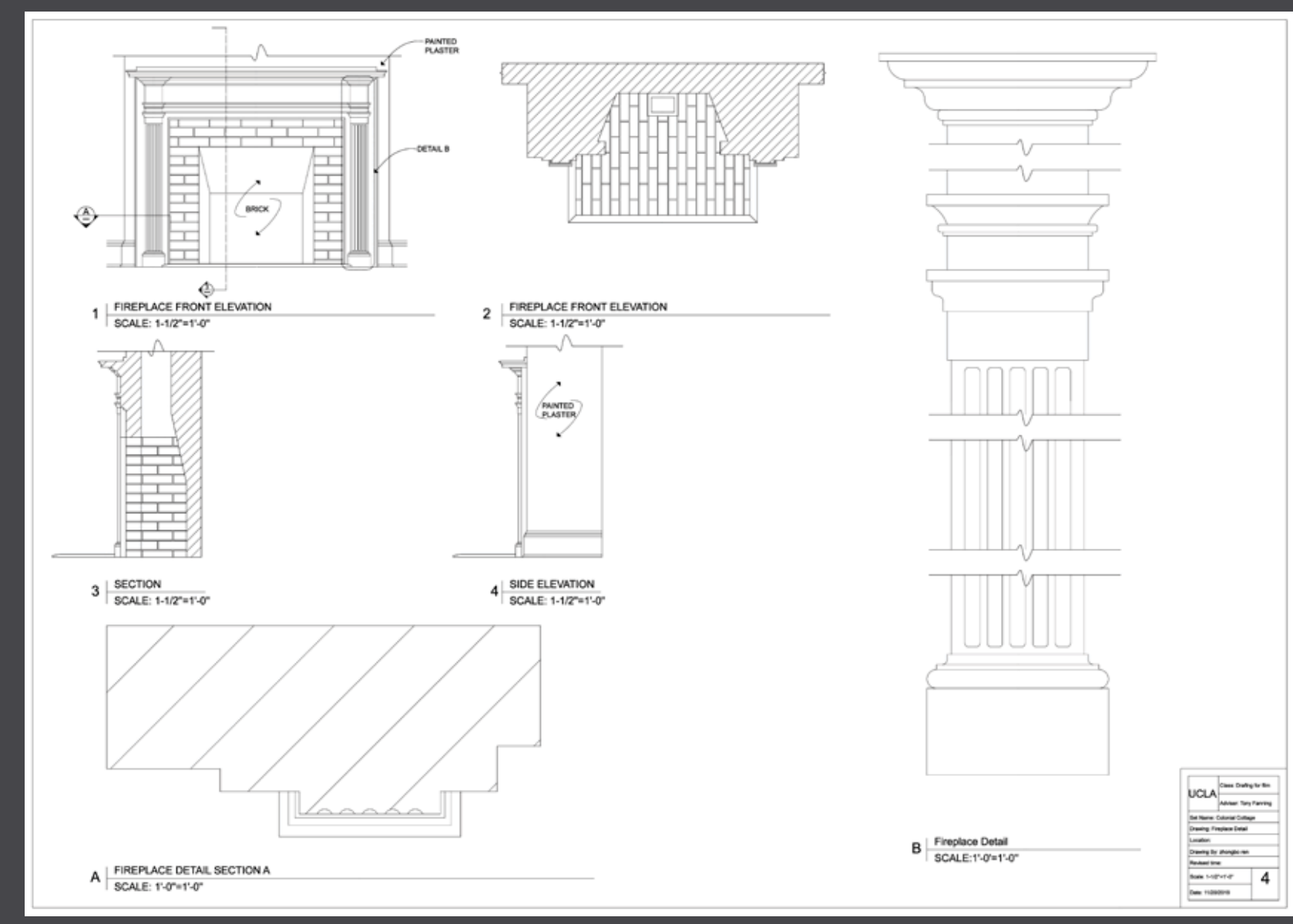*Bottom: Doubt*
Instructor : Tony Fanning

Inital Sketches - Gouache

Church INT Drafting - CAD

ZHONGBO REN

DOUBT

A-05

Church EXT Drafting - CAD

ZHONGBO REN

DOUBT

A-04
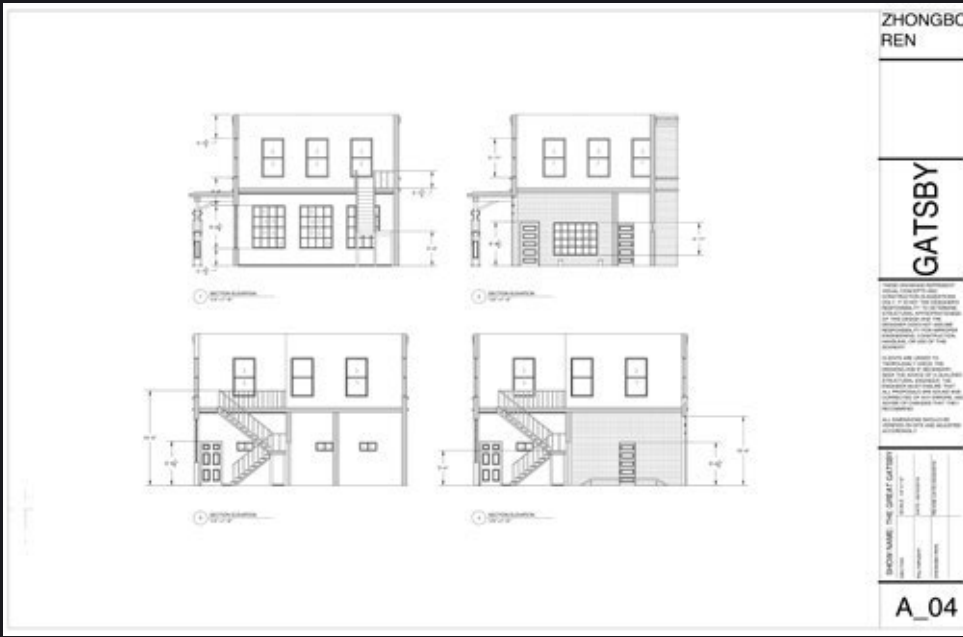
Design by : Zhongbo Ren
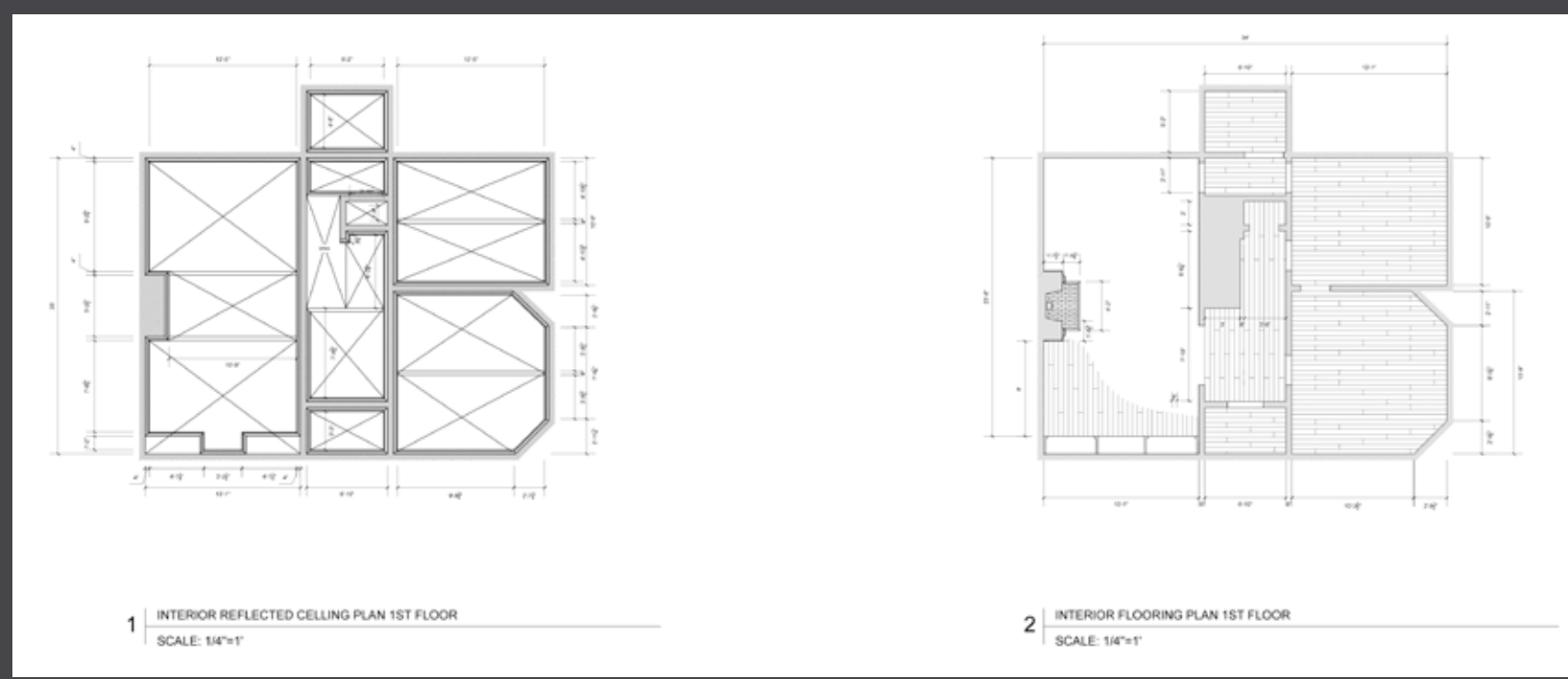
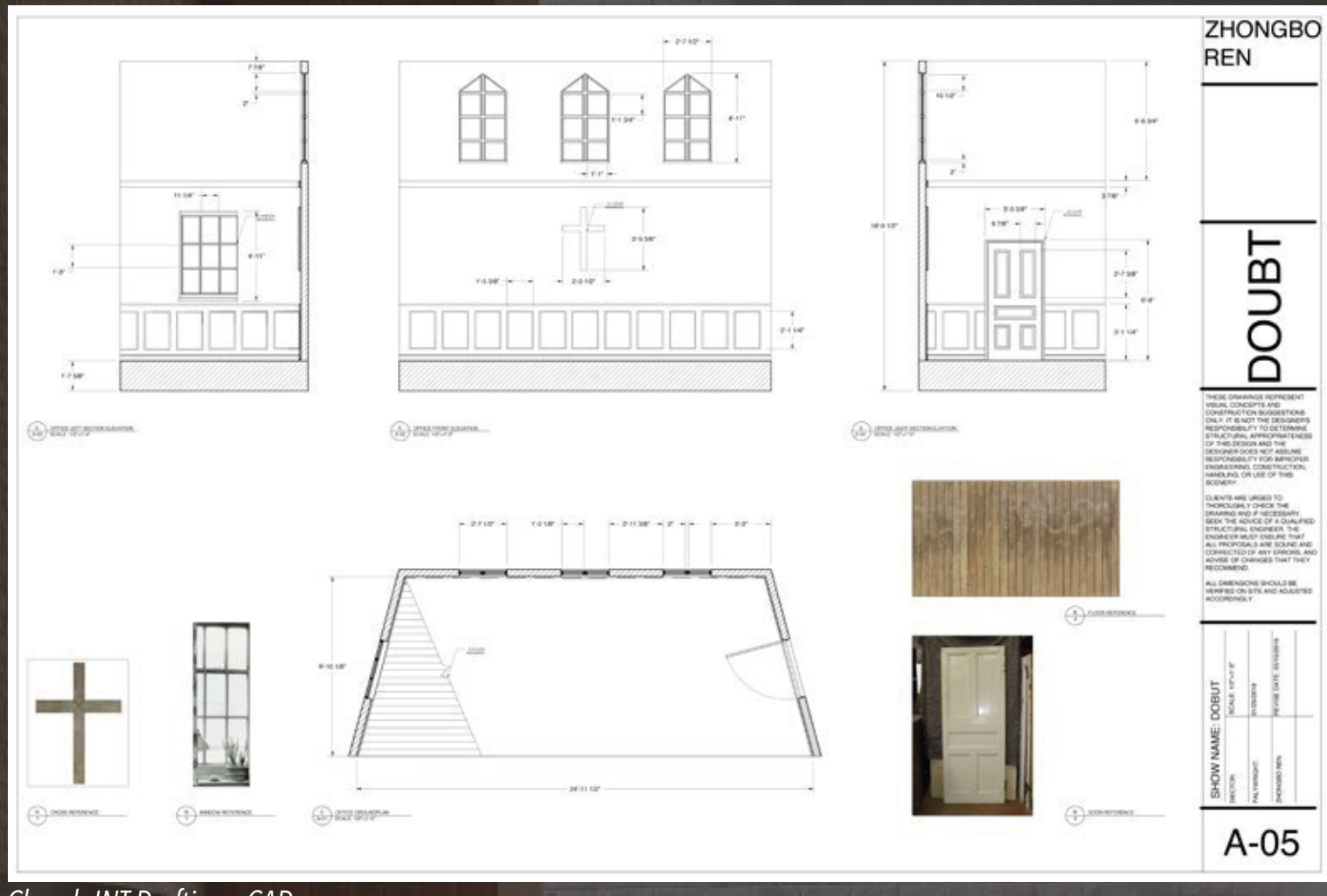## S K I L L S
Digital Drafting

UCLA Drafting for film and television
Colonial House EXT/INT
Instructor : Tony Fanning